#### SB 621 Implementation

#### Indian Gaming Revenues Special Distribution Fund

Revised: 11/11/03

Statewide Overview AB 1385 Enacted

- Chaptered October 1999 as Govt. Code 12012.85
- Ratified Tribal State Gaming Contracts
- Created Indian Gaming Special Distribution Fund (SDF)
- Created Revenue Sharing Trust Fund (RSTF) for Non-Compact Tribes

Statewide Overview SDF Funding Source

- Tribes operating gaming devices on September 1, 1999
- SDF contribution is a percentage of the net wins for current gaming machines multiplied by the number of gaming machines in operation on September 1, 1999
  - First 200 (0%), 201-500 (7%), 501-1000 (10%), Over 1000 (13%)

Statewide Overview SDF Funding Use

- Grants for programs to address gambling addiction
- Grants for the support of state and local government agencies impacted by tribal gaming
- Grants for State Agencies and DOJ to implement and administer tribal-state compacts

Statewide Overview SDF Funding Use

 Disbursements for the purpose of implementing the terms of tribal labor relations ordinances promulgated in accordance with the terms of tribal-state gaming compacts (Tribal Labor Panel)
Any other purpose specified by law

#### Statewide Overview AB 1385 Unresolved Issues

- Payment for shortfalls in the Indian Gaming Revenue Sharing Trust Fund
  - Tribes that do not have compacts (Noncompact tribes) are tribes that operate fewer than 350 machines and do not have a compact with the Governor
- Distribution, allocation, and priority for funds in the SDF

Statewide Overview SB 621 Enacted

- Chaptered October 2003 (Amends 12012.85 adds 12710 et. Seq.)
- Adds to Use of SDF Funds provides for payment of shortfalls in the Indian Gaming Revenue Sharing Trust (Sec. 12012.85(d))
- States that payment of IGRST shortfall "shall be the priority use of SDF"

Statewide Overview Funding Priorities

- Establishes funding Priorities for SDF monies as follows:
  - An appropriation to the Revenue Sharing Trust Fund in an amount sufficient to make payments of any shortfalls that may occur in the RSTF
  - 2. Appropriation to the Office of Problem and Pathological Gambling within the State Department of Alcohol and Drug Programs for problem gambling prevention programs

Statewide Overview Funding Priorities

- Establishes funding Priorities for SDF monies cont.
  - Amount appropriated in the annual Budget Act for allocation between the Division of Gambling control and the California Gambling Control Commission for regulatory functions that directly relates to Indian gaming
  - An appropriation for the support of local government agencies impacted by tribal gaming

# Statewide Overview Funds for Local Governments

- Establishes method of calculating distribution of appropriations for grants to local governments impacted by tribal gaming
- Specifies the State Department of Finance, in consultation with Gambling Control Commission, shall calculate total revenue available to local governments
- DOF shall include information in the May Budget Revision

# Statewide Overview State Tribal Accounts

- Establishes "County Tribal Casino Account" in the State treasury for each county that contains a tribal casino
- Monies paid by tribes of that county into the SDF, after deduction of amounts appropriated pursuant to higher priorities, available to distribute to "County Tribal Casino Account"

# Statewide Overview Allocation of SDF Funds

- Available SDF Funds are Allocated to "County Tribal Casino Accounts" as follows:
  - 5% of total available to 8 counties that do not have gaming devices subject to an obligation to contribute to SDF
  - 95% of total available to 17 counties that have gaming devices subject to an obligation to contribute to the SDF

# Statewide Overview Local Distribution of SDF

Requires tribe "sponsorship" of grants Requires creation of an Indian Gaming Local Community Benefit Committee (IGLCBC), with specified committee membership to evaluate sponsored grants and recommend funding Establishes priorities for local grants

# Statewide Overview Local Distribution of SDF

Indian Gaming Community Benefit Committee

- Shall have 7 members as follow:
  - 2 County Reps selected by the BOS
  - 3 Elected City Reps from Cities located within four miles of a tribal casino - selected by the BOS. If no cities located within 4 miles of a tribal casino, other local reps - selected by agreement of BOS and tribe
  - 2 Tribal Reps selected by the Tribe

Statewide Overview Local Grants

- 60% of funds for "nexus grants" to eligible cities and counties impacted by tribes paying into SDF
- 20% for discretionary grants to jurisdictions impacted by tribes paying into SDF
  - available to all local government jurisdictions irrespective of any nexus to impacts
- 20% for discretionary grants to jurisdictions impacted by tribes <u>not</u> paying into the SDF
  - If N/A 20% may be made available to jurisdictions impacted by tribes paying into SDF

# Statewide Overview 4-part Nexus Grant Test

- Based on geographical proximity to tribal lands upon which a tribal casino is located
- Determine relative priority for grants
  - 1. local government jurisdiction borders tribal land on all sides
  - 2. local government jurisdiction partially borders tribal land
  - 3. Local government maintains highway, road, or other thoroughfare that is predominant access route to a casino located within four miles
  - 4. All or a portion of local government jurisdiction is within four miles of casino

Statewide Overview Nexus Grant Funds

60% Nexus Grants divided as follows:

- 50% awarded in equal proportion to local governments that meet all 4 of the nexus test criteria
- 30% awarded in equal proportion to local governments that meet 3 criteria
- 20% awarded in equal proportion to local governments that meet 2 criteria

#### Statewide Overview Priorities & Prohibitions

- Establishes priorities for use of local grant funds as follows
  - Law enforcement, fire services, emergency medical services, environmental impacts, water supplies, waste disposal, behavioral, health, planning and adjacent land uses, public health, roads, recreation and youth programs, child care programs
- Prohibits funding any grant that directly or indirectly supports any effort to oppose or challenge Indian Gaming

Statewide Overview Additional Issues

- Indian Gaming Local Benefit Committee submits list of approved grants to State Controller who releases funds directly to grant recipient
- Funds that are not allocated by the end of each fiscal year revert back to SDF for redistribution statewide
- County administration reimbursement limited to 2% of total available for distribution in county tribal account

Statewide Overview Future Funding

SB 621 distributes \$25 million one-time

No guarantee of future funding

 Backfill of Revenue Sharing Trust Fund for Non-Compact tribes may consume all SDF contribution amounts

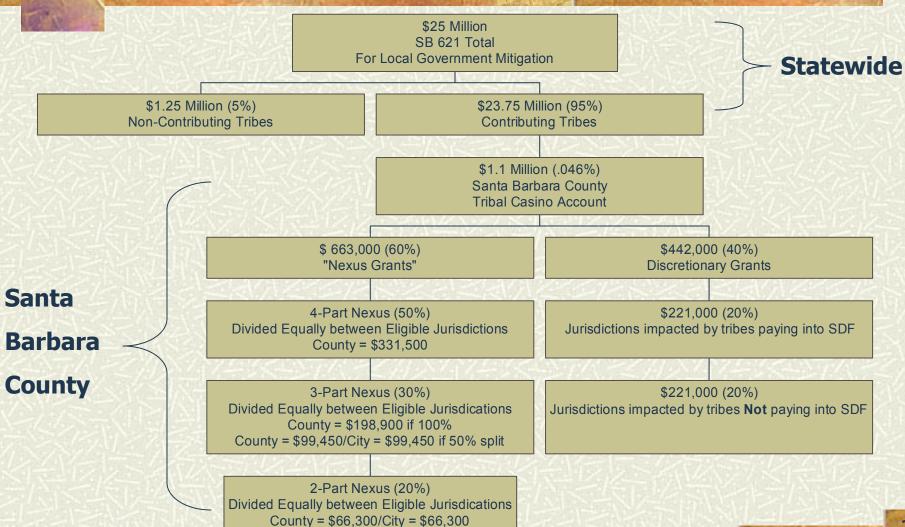
 Newest compacts signed in October do not require tribes to contribute to SDF - have been touted as model for future compacts

SB 621 sunsets January 1, 2009

# Santa Barbara County SB 621 Implementation

- One of 17 counties with tribes that contribute to SDF thus entitled to share in 95% allocation (\$23.75 mil)
- Formula for distribution of 95% is based on number of SDF paying machines
- 560 of total 12,041 SDF paying machines (.04651 of total \$23.75) = \$1.105 million
- County to receive \$500-\$600,000 in nexus grant fund and may receive a share of discretionary grant funds

# State /Santa Barbara County SB 621 Funding Flow



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