SECTORS	Widespread	Substantial	Moderate	Minimal
	Tier 1	Tier 2	Tier 3	Tier 4
Critical Infrastructure	Open	Open	Open	Open
	with modifications	with modifications	with modifications	with modifications
Limited Services	Open	Open	Open	Open
	with modifications	with modifications	with modifications	with modifications
Outdoor Playgrounds & Outdoor Recreational Facilities **	Open with modifications	Open with modifications	Open with modifications	Open with modifications
Hair Salons & Barbershops	Open Indoors	Open indoors	Open indoors	Open indoors
	with modifications	with modifications	with modifications	with modifications
All Retail (including critical infrastructure, except standalone grocers)	Open Indoors with modifications • Max 25% capacity	Open Indoors with modifications • Max 50% capacity	Open Indoors with modifications	Open Indoors with modifications
Shopping Centers (Malls, Destination Centers, Swap Meets)	Open Indoors with modifications • Max 25% capacity • Closed common areas • Closed food courts	Open indoors with modifications • Max 50% capacity • Closed common areas • Reduced capacity food courts (see restaurants)	 Open indoors with modifications Closed common areas Reduced capacity food courts (see restaurants) 	 Open Indoors with modifications Reduced capacity food courts (see restaurants)

SECTORS	Widespread	Substantial	Moderate	Minimal
	Tier 1	Tier 2	Tier 3	Tier 4
Nail Salons*	Open Indoors	Open indoors	Open indoors	Open indoors
	with modifications	with modifications	with modifications	with modifications
Personal Care Services	Outdoor Only	Open indoors	Open indoors	Open indoors
	with modifications	with modifications	with modifications	with modifications
Museums, Zoos, and aquariums	Outdoor Only with modifications	Open indoors with modifications Indoor activities max 25% capacity	Open indoors with modifications • Indoor activities max 50% capacity	Open indoors with modifications
Places of Worship	Outdoor Only with modifications	Open indoors with modifications • Max 25% capacity or 100 people, whichever is fewer	Open indoors with modifications • Max 50% capacity or 200 people, whichever is fewer	Open indoors with modifications • Max 50% capacity
Movie theaters	Outdoor Only with modifications	 Open Indoors with modifications Max 25% capacity or 100 people, whichever is fewer 	 Open indoors with modifications Max 50% capacity or 200 people, whichever is fewer 	Open indoors with modifications • Max 50% capacity

SECTORS	Widespread Tier 1	Substantial Tier 2	Moderate Tier 3	Minimal Tier 4
Hotels and lodging	Open with modifications	Open with modifications • +Fitness centers (+10%)	Open with modifications • +Fitness centers (+25%) • +Indoor pools	Open with modifications: • +Fitness Centers (50%) • +Spa facilities etc
Gyms and Fitness Centers	Outdoor Only with modifications	Open indoors with modifications • Max 10% capacity	Open indoors with modifications • Max 25% capacity • +indoor pools	Open indoors with modifications • +Saunas • +Spas • +Steam rooms • Max 50% capacity
Restaurants	Outdoor Only with modifications	Open indoors with modifications • Max 25% capacity or 100 people, whichever is fewer	Open indoors with modifications • Max 50% capacity or 200 people, whichever is fewer	Open indoors with modifications • Max 50% capacity
Wineries	Outdoor Only with modifications	Outdoor Only with modifications	Open indoors with modifications • Max 25% capacity indoors, or 100 people, whichever is fewer	Open indoors with modifications • Max 50% capacity or 200 people indoors, whichever is fewer

SECTORS	Widespread Tier 1	Substantial Tier 2	Moderate Tier 3	Minimal Tier 4
Bars, Breweries, and Distilleries	Closed	Closed	Open Outdoors with modifications	Open indoors with modifications • Max 50% capacity
(where no meal provided) (follow restaurants where meal is provided)				
Family Entertainment Centers	Outdoor Only with modifications e.g. • Kart Racing • Mini Golf • Batting Cages	Outdoor Only with modifications e.g. • Kart Racing • Mini Golf • Batting Cages	Open Indoors for naturally distanced activities with modifications • Max 25% capacity • Bowling Alleys • Climbing Walls	Open indoors for activities with increased risk of proximity and mixing with modifications • Max 50% capacity • Arcade Games • Ice and roller skating • Indoor playgrounds
Cardrooms, Satellite Wagering	Outdoor Only with modifications	Outdoor Only with modifications	Open indoors with modifications • Max 25% capacity	Open indoors with modifications • Max 50% capacity
Offices	Remote	Remote	Open indoors with modifications • Encourage telework	Open indoors with modifications • Encourage telework
Professional sports	OpenWithout live audiencesWith modifications	OpenWithout live audiencesWith modifications	OpenWithout live audiencesWith modifications	OpenWithout live audiencesWith modifications

** Updated September 28, 2020