



Legislation Details

File #: 06-00994 **Version:** 2

Type: Agenda Item **Status:** Passed

File created: 10/13/2006 **In control:** BOARD OF SUPERVISORS

On agenda: 11/14/2006 **Final action:** 11/14/2006

Title: HEARING - Consider amendments to Land Use Development Permit Fees and Record of Survey Fee Resolutions, as follows (EST. TIME: 30 MIN):

a) Adopt Resolutions (8) to amend Land Use Development Permit Fees and the Records of Survey Fees, effective sixty (60) days following Board action, for each of the following departments:

- i) Parks
- ii) Fire
- iii) County Counsel
- iv) Public Works - Roads & Surveyor
- v) Public Health, Environmental Health Division, Land Use Fee Resolution
- vi) Public Health Environmental Health Division, Liquid Waste
- vii) Public Health Environmental Health Division, Drinking Water
- viii) Pubic Health Environmental Health Division, Wells and Private Water Systems

b) Approve the establishment of a Technology Fee and adopt Resolutions (3), to adjust Land Use Permit Fees, Effective sixty (60) days following Board action:

- i) Planning and Development, Land Use Fee Resolution
- ii) Planning and Development, Building Permit Fee Resolution
- iii) Planning and Development, Building Grading Fee Resolution

c) Approve Notice of Exemptions from the California Environmental Quality Act of 1970 (CEQA) exemption under Public Resource Code, section 21080, subdivision (b) (8) (A) & (B) and Title 14 (California Code of Regulations), Section 15273, for each of the Fee Resolutions.

d) Approve an annual fee adjustment linked to the CPI for the Fee Resolutions, effective July 1, 2008.

COUNTY EXECUTIVE OFFICER'S RECOMMENDATION: APPROVE

Sponsors: COUNTY EXECUTIVE OFFICE, PLANNING AND DEVELOPMENT DEPARTMENT

Indexes:

Code sections:

Attachments: 1. Board Letter 10/24/06

Date	Ver.	Action By	Action	Result
11/14/2006	2	BOARD OF SUPERVISORS	Acted on as follows:	
11/7/2006	2	BOARD OF SUPERVISORS	Acted on and continued, as follows:	Pass
10/24/2006	1	BOARD OF SUPERVISORS	Set for a hearing, as follows:	Pass