County of Santa Barbara



Legislation Text

File #: 23-00707, Version: 1

Consider recommendations regarding Sagunto Street Sidewalk Infill; County Project No. 862431, Third District, as follows: (4/5 Vote Required)

- a) Approve the plans and specifications on file in the Public Works Department Office, for construction of Sagunto Street Sidewalk Infill;
- b) Award the construction contract in the amount of \$190,960.00 to the lowest responsible bidder, R. Burke Corporation, P.O. Box 957, San Luis Obispo, CA 93406, subject to the provision of documents and certifications, as set forth in the specifications applicable to the project, as required under California law;
- c) Approve and authorize the Chair to execute the construction contract, which has been reviewed and approved by County Counsel, Auditor-Controller and Risk Manager, or their authorized representatives;
- d) Authorize the Director of Public Works or designee to approve change orders for a contingency amount up to \$19,096.00 for the construction of Sagunto Street Sidewalk Infill, for a total not to exceed authorization of \$210,056.00;
- e) Approve a Budget Revision Request No. 0008975 to establish appropriations of \$240,100.00 in Public Works Roads-Capital Infrastructure Fund for Services and Supplies funded by a release of Restricted Purpose of Fund balance; and
- f) Determine the project was found by your Board to be exempt from the provisions of the California Environmental Quality Act pursuant to 14 CCR 15301(c) (as the proposed project(s) consists of the operation, repair, maintenance, or minor alteration of existing public or private structures, facilities, mechanical equipment, or topographical features, involving negligible or no expansion of use beyond that previously existing, including but not limited to existing highways and streets, sidewalks, gutters, bicycle and pedestrian trails, and similar facilities), a Notice of Exemption was filed on that basis, and the proposed action is within the scope of that Notice of Exemption.