



Legislation Details

File #: 21-00967 **Version:** 1

Type: Administrative Item **Status:** Agenda Ready

File created: 10/21/2021 **In control:** BOARD OF SUPERVISORS

On agenda: 11/2/2021 **Final action:** 11/2/2021

Title: Consider recommendations regarding Buena Vista Creek Debris Basin Project design services, First District, as follows: (4/5 Vote Required)

Acting as the Board of Directors, Flood Control and Water Conservation District:

a) Approve and authorize the Chair to execute the Agreement for Services of Independent Contractor with HDR Inc. (not a local vendor) for professional design services in the amount of \$315,619.00 for the period of November 2, 2021 through December 31, 2023 to provide geotechnical, hydrologic, hydraulic and engineering design services for the Buena Vista Creek Debris Basin Project;

b) Approve and authorize the Public Works Director, or designee, to approve Agreement amendments within the scope of work in the amount of \$31,561.90 for total Agreement amount of not-to-exceed \$347,180.90 and to approve Immaterial Changes as provided in the Agreement;

c) Approve the Budget Revision Request No. 007975 to increase Capital Asset Appropriations in Public Works South Coast Flood Zone in the amount of \$150,000.00 for the Buena Vista Creek Debris Basin Project funded by the release of Restricted Purpose of Fund, fund balance; and

d) Determine that the proposed actions are not a project under the California Environmental Quality Act, pursuant to Guidelines Section 15378(b)(5), organization or administrative activities that will not result in a direct or indirect physical change in the environment.

Sponsors: PUBLIC WORKS DEPARTMENT, BOARD OF DIRECTORS, FLOOD CONTROL AND WATER CONSER

Indexes:

Code sections:

Attachments: 1. Board Letter, 2. Attachment A - Agreement with HDR Inc. for the Buena Vista Debris Basin Project, 3. Attachment B - BRR (BJE No. 0007975), 4. Executed Agreement, 5. Minute Order

Date	Ver.	Action By	Action	Result
11/2/2021	1	BOARD OF SUPERVISORS	Acted on as follows:	Pass