



Legislation Details

File #:	15-00313	Version:	1
Type:	Agenda Item	Status:	Passed
File created:		In control:	BOARD OF SUPERVISORS
On agenda:	4/14/2015	Final action:	4/14/2015
Title:	Consider recommendations regarding Lake Cachuma Vacation Rental Cabins No. 8646A, Award of Construction Contract, Third District, as follows: (4/5 Vote required)		
	a) Approve Budget Revision Request No. 0003836 in the amount of \$270,000.00 from the existing Parks Committed Fund Balance and United States Bureau of Reclamation Grant R13AP20020 for completion of the Lake Cachuma Vacation Rental Cabins, Project No. 8646A (Project);		
	b) Award a construction contract in the amount of \$220,234.92 to the lowest responsible bidder, Atlas Performance Industries, Inc. (a local vendor), for the Project, subject to the provisions of the documents and certifications as set forth in the plans and specifications applicable to the Project and as required by California law;		
	c) Approve and authorize the Chair to execute the Contract by and between the County and Atlas Performance Industries, Inc. for the Project;		
	d) Authorize the Director of Community Services, or designee, to order changes or additions in the work being performed for the Project via change orders in the amount not to exceed \$22,023.49 as authorized under California Public Contract Code Section 20142; and		
	e) Determine that the Project is exempt from the California Environmental Quality Act (CEQA) pursuant to Section 15302 of the State Guidelines for the Implementation of CEQA which consists of the replacement or reconstruction of facilities located on the same site and will have substantially the same purpose and capacity as the facilities replaced, and direct staff to file a CEQA Notice of Exemption on that basis.		
Sponsors:	COMMUNITY SERVICES DEPARTMENT		
Indexes:			
Code sections:			
Attachments:	1. Board Letter, 2. Budget Revision BJE0003836, 3. Contract (DRAFT), 4. Notice of Exemption		

Date	Ver.	Action By	Action	Result
4/14/2015	1	BOARD OF SUPERVISORS	Acted on as follows:	Pass