



Legislation Details

File #:	21-00967	Version:	1
Type:	Administrative Item	Status:	Agenda Ready
File created:	10/21/2021	In control:	BOARD OF SUPERVISORS
On agenda:	11/2/2021	Final action:	11/2/2021
Title:	Consider recommendations regarding Buena Vista Creek Debris Basin Project design services, First District, as follows: (4/5 Vote Required)		
	Acting as the Board of Directors, Flood Control and Water Conservation District:		
	a) Approve and authorize the Chair to execute the Agreement for Services of Independent Contractor with HDR Inc. (not a local vendor) for professional design services in the amount of \$315,619.00 for the period of November 2, 2021 through December 31, 2023 to provide geotechnical, hydrologic, hydraulic and engineering design services for the Buena Vista Creek Debris Basin Project;		
	b) Approve and authorize the Public Works Director, or designee, to approve Agreement amendments within the scope of work in the amount of \$31,561.90 for total Agreement amount of not-to-exceed \$347,180.90 and to approve Immaterial Changes as provided in the Agreement;		
	c) Approve the Budget Revision Request No. 007975 to increase Capital Asset Appropriations in Public Works South Coast Flood Zone in the amount of \$150,000.00 for the Buena Vista Creek Debris Basin Project funded by the release of Restricted Purpose of Fund, fund balance; and		
	d) Determine that the proposed actions are not a project under the California Environmental Quality Act, pursuant to Guidelines Section 15378(b)(5), organization or administrative activities that will not result in a direct or indirect physical change in the environment.		
Sponsors:	PUBLIC WORKS DEPARTMENT, BOARD OF DIRECTORS, FLOOD CONTROL AND WATER CONSER		
Indexes:			
Code sections:			
Attachments:	1. Board Letter, 2. Attachment A - Agreement with HDR Inc. for the Buena Vista Debris Basin Project, 3. Attachment B - BRR (BJE No. 0007975), 4. Executed Agreement, 5. Minute Order		

Date	Ver.	Action By	Action	Result
11/2/2021	1	BOARD OF SUPERVISORS	Acted on as follows:	Pass