County of Santa Barbara



Legislation Text

File #: 20-00366, Version: 1

Consider recommendations regarding an Amendment to the Agreement for Services of Independent Contractors with Maxim Healthcare Staffing Services, Inc. for Fiscal Years (FY) 2018-2021, as follows:

- a) Approve and authorize the Chair to execute a Second Amendment to the Agreement for Services of Independent Contractor with Maxim Healthcare Staffing Services, Inc., a Maryland corporation (not a local vendor), for the provision of locum tenens psychiatry services to reflect the Contractor's corporate restructuring, add a Recreational Therapist position for FY 2020-2021, add language to allow temporary staff to move to permanent positions without incurring a placement fee, update certain other provisions as set forth in the Second Amended Agreement, extend the term of the Agreement to June 30, 2021, and add \$900,000.00 for FY 2020-2021, and increase the maximum contract amount by \$360,000.00 for FY 2019-2020 for a total contract maximum not to exceed \$3,391,000.00 inclusive of \$1,131,00.00 for FY 2018-2019, \$1,360,00.00 for FY 2019-2020, and \$900,000.00 for FY 2020-2021;
- b) Delegate to the Behavioral Wellness Director the authority to add positions and/or approve rate changes not to exceed 10 percent of the rate currently stated in Exhibit B-1, subject to the procedures set forth in Exhibit B, Section 2 in the First Amended Agreement, without returning to the Board with a separate amendment, and make immaterial changes to the agreement so long as the total contract maximum is unchanged, subject to the Board's ability to rescind this delegated authority at any time; and
- c) Determine that the above actions are government fiscal activities or funding mechanisms which do not involve any commitment to any specific project which may result in a potentially physical impact on the environment, and are therefore not a project under the California Environmental Quality Act (CEQA) pursuant to section 15378(b)(4) of the CEQA Guidelines.